

AMENDMENTS TO THE CLAIMS

1. (currently amended): A method comprising:
emulating an operation of a client; and
permitting the emulated operation to access a contiguous portion of
emulated memory only when a pointer used by the emulated operation and a
table entry used to manage the emulated memory both contain the same
identifier, wherein an address to the contiguous portion is contained in both
the pointer and the table entry and wherein the identifier is removed from the
corresponding pointer to permit the access to the contiguous portion of
emulated memory.

2. (original): The method as defined in Claim 1, wherein:
the table entry is in a table that contains a plurality of said table entries;
each said table entry references an address of one said contiguous
portion of the emulated memory;
the pointer is one of a plurality of said pointers; and
each said pointer contains:
the address of a respective said contiguous portion of the
emulated memory; and
one said identifier corresponding to the respective said
contiguous portion of the emulated memory.

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2 3. (currently amended): The method as defined in Claim 1, wherein the
3 permitted access further comprises [[:]]
4 ~~removing the identifier from the corresponding pointer to the contiguous~~
5 ~~portion of emulated memory; and~~
6 when the permitted access is not a read or a write operation, identically
7 changing the identifier in both of the corresponding pointer to contiguous portion
8 of emulated memory and the corresponding table entry.
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11 4. (original): The method as defined in Claim 1, wherein the client is
12 selected from the group consisting of:
13 a personal computer (PC);
14 a workstation;
15 a server;
16 a set top box;
17 a video game console;
18 a Personal Digital Assistant (PDA);
19 a cellular telephone;
20 a handheld computing device; and
21 a computing device having less memory and/or computing resources than
22 that of another computing device executing an application that emulates the
23 operation of the client.
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2 5. (original): A computer-readable medium comprising instructions that,
3 when executed by a computer, performs the method of Claim 1.
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5 6. (currently amended): A method comprising:
6 making a call to a memory manager for an emulated memory access
7 operation to an allocated contiguous portion of emulated memory, wherein a
8 generation count has been assigned to:
9 a plurality of table entries corresponding to a respective plurality of
10 said allocated contiguous portions of emulated memory, and
11 a plurality of pointers each containing an address to a respective said
12 allocated contiguous portion of emulated memory;
13 comparing the generation count:
14 in the pointer containing the address to the allocated contiguous
15 portion of emulated memory; and
16 in the table entry corresponding to the allocated contiguous portion
17 of emulated memory;
18 if the respective said generation counts in the comparison do not match,
19 then outputting a diagnostic; and
20 if the respective said generation counts in the comparison match, removing
21 the generation count from the pointer specified by the memory manager for the
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1 emulated memory access operation during the performing of the emulated memory
2 access operation for which the memory manager was called.

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4 7. (original): The method as defined in Claim 6, further comprising:
5 performing the emulated memory access operation for which the memory
6 manager was called when there is a match of the respective said generation counts;
7 and
8 preventing the performance of the emulated memory access operation for
9 which the memory manager was called when the respective said generation counts
10 of the comparison do not match.
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13 8. (original): The method as defined in Claim 7, further comprising, when
14 there is a match and the emulated memory access operation is not a read
15 or a write operation, incrementing the generation count in both:
16 the pointer containing the address to the allocated contiguous portion of
17 emulated memory; and
18 the table entry corresponding to the allocated contiguous portion of
19 emulated memory.
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22 9. (cancelled).
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10. (original): The method as defined in Claim 6, wherein the emulated
memory access operation is selected from the group consisting of:
a read operation;
a write operation;
a reallocation operation; and
an operation to free one or more of said allocated contiguous portions of
emulated memory.

11. (original): The method as defined in Claim 6, further comprising, prior
to the making of the call:
making a call to the memory manager for to allocate a contiguous portion
of emulated memory;
receiving one said pointer from the memory manager that contains the
address of the allocated contiguous portion of emulated memory;
performing the allocation of the contiguous portion of emulated memory;
and
inserting the generation count:
in the:
the pointer containing the address to the one said allocated
contiguous portion of emulated memory; and
the plurality of table entries corresponding to the one said
allocated contiguous portion of emulated memory.

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2 12. (original): A first apparatus for emulating a second apparatus, wherein:
3 the first apparatus performs the method of Claim 6, and
4 the second apparatus is selected from the group consisting of:
5 a personal computer (PC);
6 a workstation;
7 a server;
8 a set top box;
9 a video game console;
10 a PDA;
11 a cellular telephone;
12 a handheld computing device; and
13 a client having less memory and/or computing resources than that of
14 the first apparatus.
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18 13. (original): A computer-readable medium comprising instructions that,
19 when executed by a computer, performs the method of Claim 12.
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21 14. (currently amended): In a first computing device executing a first
22 application for the emulation of a second computing device executing a
23 second application, a method comprising:
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1 making a call from the second application to a memory manager for an
2 emulated memory access operation to an allocated contiguous portion of emulated
3 memory used by the second application and including a plurality of said allocated
4 contiguous portions, wherein:

5 a generation count is in a plurality of table entries corresponding to a
6 respective plurality of said allocated contiguous portions of emulated
7 memory;

8 a generation count is in a plurality of pointers each containing an
9 address to a respective said allocated contiguous portion of emulated
10 memory;

11 for the emulated memory access operation, the memory manager
12 uses the address in the pointer that corresponds to the allocated contiguous
13 portion in emulated memory after removal of the generation count from the
14 pointer; and

15 prior to performing the emulated memory access operation to the allocated
16 contiguous portion of emulated memory:

17 comparing the generation count:

18 in the pointer containing the address of the allocated
19 contiguous portion of the emulated memory; and

20 in the table entry corresponding to the allocated contiguous
21 portion of the emulated memory;

1 outputting a diagnostic when the respective said generation counts of
2 the comparison do not match.

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4 15. (original): The method as defined in Claim 14, further comprising:
5 performing the emulated memory access operation for which the memory
6 manager was called when there is a match of the respective said generation counts;
7 and
8 preventing the performance of the emulated memory access operation for
9 which the memory manager was called when the respective said generation counts
10 of the comparison do not match.
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13 16. (original): The method as defined in Claim 15 further comprising, when
14 there is a match of the respective said generation counts and the
15 emulated memory access operation is not a read operation or a write
16 operation, incrementing the generation count in both:
17 the pointer containing the address to the allocated contiguous portion of
18 emulated memory; and
19 the table entry corresponding to the allocated contiguous portion of
20 emulated memory.
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23 17. (original): The method as defined in Claim 14, further comprising,
24 when:
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1 the comparison finds that there is a match of the respective said generation
2 counts; and

3 the emulated memory access operation is neither a read operation nor a
4 write operation:

5 performing the emulated memory access operation for which the
6 memory manager was called and during which the generation count is
7 removed from the pointer used by the memory manager.

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10 18. (original): The method as defined in Claim 14, wherein the emulated
11 memory access operation is selected from the group consisting of:
12 a read operation;
13 a write operation;
14 a reallocation operation; and
15 an operation to free one or more of said allocated contiguous portions of
16 emulated memory.

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19 19. (original): The method as defined in Claim 14, further comprising,
20 prior to the making of the call by the second application to the memory
21 manager for the emulated memory access operation:
22 making a call by the second application to the memory manager for an
23 allocation of said allocated contiguous portion of emulated memory,
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1 receiving one said pointer from the memory manager that contains an
2 address to said allocated contiguous portion of emulated memory;
3 performing an allocation of said allocated contiguous portions of emulated
4 memory; and
5 incrementing the generation count in both:
6 the pointer containing the address to said allocated contiguous
7 portion of emulated memory; and
8 the table entry corresponding to said allocated contiguous
9 portion of emulated memory.
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12 20. (original): The method as defined in Claim 14, wherein the second
13 computing device is selected from the group consisting of:

14 a PC;
15 a workstation;
16 a server;
17 a set top box;
18 a video game console;
19 a PDA;
20 a cellular telephone;
21 a handheld computing device;
22 a consumer electronic device having a processor and memory; and
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1 a client having less memory and/or computing resources than that of the
2 first computing device.

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4 21.(original): A computer-readable medium comprising instructions that,
5 when executed by a computer, performs the method of Claim 14.

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7 22.(original): A computer-readable medium containing instructions for
8 execution by a computer, wherein the instructions comprise:

9 first logic calling for an emulated memory access operation with respect to
10 a first of a contiguous portion of an emulated memory for which there is:

11 a corresponding table entry in a table having a plurality of said table
12 entries that map to respective other said portions of the emulated memory,
13 wherein each said table entry contains an identifier; and

14 a corresponding pointer to a plurality of pointers each containing an
15 identifier and an address to a respective said contiguous portion of the
16 emulated memory;

17 second logic, in response to the first logic, such that, if the identifier in the
18 table entry corresponding to the first said contiguous portion is the same as the
19 identifier in the pointer corresponding to the first said portion, then:

20 the emulated memory access operation is performed with respect to
21 the first said contiguous portion of the emulated memory; and
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1 when the emulated memory access operation is neither a read
2 operation nor a write operation, the identifier is identically changed in both:
3 the table entry corresponding to the first said portion; and
4 the pointer corresponding to the first said portion;
5 third logic, when the identifier in the table entry corresponding to the first
6 said contiguous portion is different from the identifier in the pointer corresponding
7 to the first said portion, calling for a diagnostic to be output.
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10 23. (original): The computer-readable medium as defined in Claim 22,
11 wherein the emulated memory access operation is selected from the
12 group consisting of:
13 a read operation;
14 a write operation;
15 a reallocation operation; and
16 an operation to free one or more of said portions of the emulated memory.
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19 24. (original): The computer-readable medium as defined in Claim 22,
20 wherein the performance of the memory operation further comprises
21 removing the identifier from the pointer corresponding to the first said
22 contiguous portion during the performance of the memory operation.
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1 25. (original): A first apparatus to execute each said logic of Claim 22 so as
2 to emulate a second apparatus executing an application using the
3 emulated memory, wherein the second apparatus is selected from the
4 group consisting of:
5 a PC;
6 a workstation;
7 a server;
8 a set top box;
9 a video game console;
10 a PDA;
11 a cellular telephone;
12 a handheld computing device; and
13 a client having less memory and/or computing resources than that of the
14 first apparatus.
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18 26. (currently amended): A first software program which, when executed
19 by a computing device, emulates the execution of a second software
20 program using emulated memory, the first software program comprising
21 instructions that permit the second software program to perform an
22 emulated memory access operation on a previously allocated contiguous
23 portion of the emulated memory only when a pointer and a table entry
24 both contain the same identifier, wherein:
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1 the pointer also contains an address to the previously allocated contiguous
2 portion which is useable to access the previously allocated contiguous portion
3 after removal of the identifier; and

4 the table entry maps to the previously allocated contiguous portion.

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6 27. (original): The first software program as defined in Claim 26, wherein.
7 the table entry is one of a plurality of said table entries that map to a
8 respective plurality of said portions of the emulated memory

9 the pointer is one of a plurality of said pointers that each contain:

10 the address to a respective said contiguous portion of the emulated
11 memory; and

12 one said identifier corresponding to the respective said contiguous
13 portion of the emulated memory.

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16 28. (original): The first software program as defined in Claim 26, wherein
17 the performance of the emulated memory access operation on the
18 contiguous portion of the emulated memory further comprises:
19 removing the identifier from the corresponding pointer when it is processed
20 by the execution of the second software program; and

21 when the emulated memory access operation is neither a read operation not
22 a write operation, identically changing the identifier with the first software
23 program in both of the corresponding pointer and table entry after the execution of
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1 the second software program has performed the emulated memory access
2 operation on the contiguous portion of the emulated memory.

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4 29. (original): The first software program as defined in Claim 27, wherein
5 the instructions further comprise removing the identifier from each said
6 pointer prior to its use by the second software program.

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9 30. (original): The first software program as defined in Claim 27, wherein
10 the instructions further comprise use of the table entries and identifiers
11 with the first software program but not by the second software program.

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13 31. (original): A first apparatus to execute the first software program as
14 defined in Claim 26, and thereby emulate a second apparatus executing
15 the second software program, wherein the second apparatus is selected
16 from the group consisting of:

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18 a PC;
19 a workstation;
20 a server;
21 a set top box;
22 a video game console;
23 a PDA;
24 a cellular telephone;
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1 a handheld computing device; and
2 a client having less memory and/or computing resources than that of the
3 first apparatus.

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5 32. (currently amended): A computer-readable medium containing
6 instructions for execution by a computer, wherein the instructions
7 comprise:

8 means for emulating an operation of a client as the client executes an
9 application; and
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11 means for outputting a diagnostic when:

12 the emulated operation attempts to access a previously allocated
13 contiguous portion of emulated memory using a pointer containing an
14 identifier, wherein the pointer is configured to access the previously
15 allocated contiguous portion of the emulated memory upon removal of the
16 identifier; and
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18 a table entry used to manage the emulated memory does not contain
19 the same identifier as the identifier in the pointer, wherein an address to the
20 previously allocated contiguous portion is contained in both the pointer and
21 the table entry.
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23 33. (original): The computer-readable medium as defined in Claim 32,
24 wherein:
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1 the table entry is in a table that contains a plurality of said table entries;
2 each said table entry references an address of one said previously
3 allocated contiguous portion of the emulated memory;
4 the pointer is one of a plurality of said pointers; and
5 each said pointer contains:
6 the address to a respective said previously allocated
7 contiguous portion of the emulated memory; and
8 one said identifier corresponding to the respective said
9 previously allocated contiguous portion of the emulated memory.
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12 34. (original): The computer-readable medium as defined in Claim 32,
13 further comprising means for permitted the attempted access by the
14 emulated operation to the previously allocated contiguous portion of
15 emulated memory, wherein during prior to said access:
16 the identifier is removed from the corresponding pointer to the contiguous
17 portion of emulated memory; and
18 when the permitted access is not a read or a write operation, the identifier in
19 both of the corresponding pointer to contiguous portion of emulated memory and
20 the corresponding table entry is identically changed.
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23 35. (original): The computer-readable medium as defined in Claim 34,
24 further comprising:
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1 means, prior to an allocation of the previously allocated contiguous portion
2 of emulated memory, for making a call to a memory manager for an allocation of
3 the previously allocated contiguous portion of emulated memory;

4 means for receiving the pointer from the memory manager that contains the
5 address to the previously allocated contiguous portion of emulated memory;

6 means for performing the allocation of the previously allocated contiguous
7 portion of emulated memory;

8 means for inserting the generation count in the table entry; and

9 means for copying the generation count from the table entry to the pointer.
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12 36. (original): The computer-readable medium as defined in Claim 32,

13 wherein the client being emulated is selected from the group consisting
14 of:

15 a PC;

16 a workstation;

17 a server;

18 a set top box;

19 a video game console;

20 a PDA;

21 a cellular telephone;

22 a handheld computing device; and
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1 a computing device having less memory and/or computing resources than
2 that of another computing device executing an application that emulates the
3 operation of the client.
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